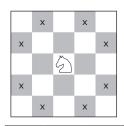# YAJILIN - knights

Paint some cells black so that every knight can reach the corresponding number of black cells by it's common move.
Black squares cannot touch each other from the sides but they may touch diagonally, and all remaining white cells not occupied by a knight or not blackened should be traversed by a single closed loop that connects the centers of adjacent squares and doesn't cross itself. Draw the loop and blacken all the necessary squares.