EENDEBAKKIE

Every duck is swimming into a box. A box is marked by a blue cell. Every box will contain at least one duck. Every cell in the grid (except the black cells) belongs to exactly one swimming route of a duck.

A duck has to swim straight through the first and last whole cell of the route.
A duck has to make a turn just after the first cell, and also just before the last cell.
A duck does not swim straight for more than two cells.